

Great Northern District's April 2008 Newsletter

*Aloha! We're having a Hawaiian Luau ! And you're invited !!!
Get your recharterers turned in! Come celebrate!*

April's roundtable will be held Thursday, April 17th at the Louisburg United Methodist Church, Noble & Main Street. We gather at 6:45 (commissioners meet) the program starts at 7PM sharp!

Unit Recharterers are due now! Hopefully y'all have been online getting your information entered and ready to pass in at the meeting. Remember to get all your forms printed out & signed, add the \$1 insurance fee per person to the total. (And don't forget your check!) The commissioners will be there to help you complete the recharter process and to sign your unit up for Centennial Quality Awards.

Don't forget: Our Theme is a Hawaiian Luau, and we need your help with the party!

So break out the Hawaiian shirts, grass skirts and goofy hats! Bring a main dish or dessert to share, drinks will be provided.

Prizes will be given for:

1. Best costume
2. Units with the most leaders in costume
3. Best luau potluck dish*

Recipe hint* Hawaii eats more SPAM per person than any other US state!

This is a great opportunity to encourage your new leaders to attend and help save gas by carpooling with your unit.

Our Agenda will also include:

Camporee updates

Cub Scout/Boy Scout and District Committee breakouts

Great Northern Award Program Signup

Fun , Food & Fellowship

Any questions about roundtable or Great Northern programs call:

Susan Herring: District Commissioner

Sue36herr@aol.com

919-632-462

Charles Fenske: Boy Scout Roundtable Commissioner

Crfenske@embarqmail.com

919-496-2760

Renee Dennis: Cub Scout Roundtable Commissioner

Reneeandtony@embarqmail.com

919-426-8071

Top 5 reasons to attend Great Northern's Roundtable:

5. Get to know your fellow Scouters
 4. Those awesome breakouts!
 3. Earn prizes with the GN Rewards Program
 2. On time Recharter/Centennial Awards
-and the #1 reason is:
1. Unit growth + Trained Leaders + Quality program=
Happy Scouts!